



zannis bafaloukos

3D Artist

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Profile

Passionate 3D artist with over 5 years of experience in 3D and graphic design as a freelancer and in a studio environment. Skilled at communicating with art directors and leading to create the best possible assets for clients. Able to quickly synthesize and iterate on work to create the desired

Employment History

3d artist at kod3d, athens

10/2022–Present

modeler / texture / lighth artis at VARC, Athens

09/2020–Present

modeler / texture / lighth artis at APSTAGE, Athens

03/2019–07/2020

3d instructor at iek praxis, Athens

10/2020–06/2021

3d instructor / game designer at iek Omiros, Athens

08/2018–08/2020

3d artis / game designer at loating island studios, athens

2017–2019

freelancer

2013–06/2020

Education

BA-MA in fine arts, Aristotle University of Thessaloniki, Thessaloníki

Links

[portfolio](#)
[portfolio 2](#)

Skills

Zbrush	5/5
Blender 3D	5/5
Substance Painter	5/5
Adobe Photoshop	5/5
Autodesk 3ds Max	4/5
vray	5/5
Adobe After Effects	5/5
marvelous designer	4/5
unreal engine	3/5
unity game engine	3/5
Communication Skills	5/5
Ability to Work in a Team	5/5
Ability to Work Under Pressure	5/5
Cinema 4D	4/5

06/2010–06/2016

MA in vr and 3d arts, Athens School of Fine Arts

09/2017–06/2017